

DOCUMENTATION FOR
THE LAST STARFIGHTER

COURTESY OF THE LEPPARD

After the title screen you start out in your starfighter orbiting the planet rylos. Your mission is to destroy all of the Ko-Dan squadrons while keeping them from breaking through the frontier and destroying your cities. Your starfighter has many important instruments. In the center of you panel is your scanner for locating enemy ships and enemy bases. Directly to the left of your scanner are two vertical bars which are your laser heat indicators. If your lasers overheat from extended use they will not function properly. Just stop firing for a couple seconds and they will cool down quickly. To the left of those are two boxes which mean nothing. Above those though is your energy bar. When you become low on energy an alert will sound and you will have to go to the sun to recharge your batteries. Also go to the sun if you need repairs or more bombs. To the left of the boxes are two vertical rows of dots which indicate your amount of bombs remaining. To the left of these are three boxes that light up. These tell you which weapon you are currently using. The top box corresponds to lasers, the middle to torpedoes, and the bottom for bombs. All the instruments to the right of your scanner mean nothing.

At the start of the game your barrier around the solar system will be attacked. You must press the space bar to see your galactic map. Look for a blinking square on the outermost ring. Set your course and warp there by pressing the button. Quickly shoot the ships that are breaking in. If they do break in, destroy them before they can attack the planets or else they will have a chance to destroy your cities.

After you have the situation in control, you must destroy their bases so they cannot send anymore squadrons. Go to the galactic map and plot a course for their solar system which is in the top left corner. You will need to use your bombs to destroy their bases. To change to bombs hit any of the console keys (START, SELECT, OPTION). In the squadrons there are fighters and destroyers. The computer will change between the weapons needed (LASERS OR TORPEDOS) automatically.

Use the ESC key to pause the game and press START and SELECT simultaneously to start over.

When you have defeated the entire armada you won! GOOD LUCK!